

2009 CANINE GAMES – GUIDELINES & INFORMATION

STARTING AT 10:30 AM UNTIL ?

GENERAL RULES

- 1) GAMES WILL BE SCHEDULED IN 15 MINUTE INCREMENTS APPROXIMATELY. WHEN YOU PURCHASE YOUR TICKET, THE TIME YOU ARE TO REPORT TO THE GAME AREA WILL BE WRITTEN ON THE TICKET. IF YOU MISS YOUR TIME SLOT, REPORT AS SOON AS YOU CAN. TICKETS WILL BE AVAILABLE FOR PURCHASE AFTER 9:30AM AT THE GSD FAN TENT NEAR THE GAME AREA.
- 2) COST PER GAME: ONE GAME - \$5.00, BOTH GAMES - \$8.00
- 3) ANY SIGNS OF AGGRESSION CAN RESULT IN IMMEDIATE DISQUALIFICATION FROM ALL GAMES- AGGRESSIVE DOGS MAY BE ASKED TO LEAVE THE GAME AREA
- 4) DOGS MUST BE WILLING TO PARTICIPATE – NO DISCIPLINING OF DOGS FOR REFUSING TO TAKE PART
- 5) DOGS SHOULD NOT BE FORCED TO DO ANYTHING THEY ARE NOT CAPABLE OF DOING
- 6) IN THE EVENT A DOG GETS LOOSE, ALL GAMES SHOULD STOP UNTIL THE LOOSE DOG IS CAUGHT
- 7) PHYSICAL & VERBAL ABUSE OF DOGS WILL NOT BE TOLERATED

CANINE MUSICAL SITS - use of treats & other aids permitted

- 1) PARTICIPANTS FORM A CIRCLE with dogs on the outside – walking Clockwise (dog on left) -(START WALKING WHEN THE MUSIC STARTS, STOP WHEN THE MUSIC STOPS) WHEN MUSIC STOPS, DOG MUST SIT (with or without help from the owner & dog must stay in sit position or risk being eliminated as the last dog to sit)
- 2) LAST DOG TO SIT EACH TIME THE MUSIC STOPS IS ELIMINATED UNTIL THERE IS ONE DOG LEFT
- 3) LAST DOG REMAINING GETS A TICKET TO ADVANCE TO FINAL ROUND TO COMPETE FOR PRIZES – FINAL ROUND ELIMINATIONS HELD TO DETERMINE THE GRAND PRIZE WINNER
- 4) IN CASE OF MORE THAN ONE DOG SITTING LAST AT THE SAME TIME, ALL THOSE SITTING LAST(at the same time) WILL BE OUT, EXCEPT WHEN IT GETS DOWN TO 2 DOGS THEN REPEAT ONE MORE TIME- IF ANOTHER TIE, BOTH CONTESTANTS GET TICKET TO ADVANCE TO FINAL ROUND

LEAPING CANINES

- 1) EACH CONTESTANT WILL ATTEMPT TO RECORD THEIR HIGHEST JUMP HEIGHT BY REPEATEDLY JUMPING OVER THE JUMP WITH THE HEIGHT BEING RAISED IN 2” INCREMENTS EVERY TIME (HIGHEST HEIGHT FOR EACH DOG TO BE RECORDED ON A CHART)
- 2) EACH JUMP IS TO BE USED BY ONE CONTESTANT AT A TIME UNTIL THEY HAVE RECORDED THEIR HIGHEST ACHIEVED HEIGHT
- 3) DOG MUST JUMP WILLINGLY – AFTER ONE REFUSAL, ONLY ONE RE-TRY ALLOWED
- 4) DOG MUST CLEAR THE JUMP IN ORDER FOR IT TO COUNT (slight touching of jump permitted)- Knocking the bar off disqualifies dog
- 5) 3 CLASS HEIGHTS (small –under 12”, medium- 12-24”, large- over 24”- height measured at shoulders) – HIGHEST JUMPER IN EACH CLASS TO RECEIVE AWARDS
- 6) STARTING HEIGHT OF JUMP (small – 8”, medium-10”, large – 16”)